

Kenny W. Chen

first year PhD student @ NYU

CONTACT

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INTERESTS

Computer Graphics, Human Perception, Psychophysics, Vision Science, Displays, AR/VR

EDUCATION

Sep. '23 - Present	New York University Brooklyn, NY PhD in COMPUTER SCIENCE Advisor: Prof. Qi Sun
Sep. '21 - May '23	New York University Brooklyn, NY MS in COMPUTER SCIENCE Advisor: Prof. Qi Sun
Aug. '17 - May '21	University of California, Berkeley Berkeley, CA BA in COMPUTER SCIENCE Advisor: Prof. Carlo H. Séquin Swim Club at Berkeley, VP of Tech @ Innovative Design Club, The Daily Cal

PUBLICATIONS

**equal contribution*

Journal & Conference Papers	[3] Exploiting Human Color Discrimination for Memory- and Energy-Efficient Image Encoding in Virtual Reality N. Ujjainkar, E. Shahan, K. Chen , B. Duinkharjav, Q. Sun, Y. Zhu <i>ASPLOS 2024</i>
	[2] Toward Optimized VR/AR Ergonomics: Modeling and Predicting User Neck Muscle Contraction Y. Zhang, K. Chen , Q. Sun <i>SIGGRAPH 2023</i> Conference Proceedings
	[1] Color-Perception-Guided Display Power Reduction for Virtual Reality B. Duinkharjav*, K. Chen *, A. Tyagi, J. He, Y. Zhu, Q. Sun <i>SIGGRAPH Asia 2022</i> ACM Transactions on Graphics 41(6)
Other Papers	[2] Towards Learning and Generating Audience Motion from Video K. Chen , N. I. Badler <i>Symposium on Computer Animation (SCA) 2023</i> Poster Abstract
	[1] Imperceptible Color Modulation for Power Saving in VR/AR K. Chen , B. Duinkharjav, N. Ujjainkar, E. Shahan, A. Tyagi, J. He, Y. Zhu, Q. Sun <i>SIGGRAPH 2023</i> Emerging Technologies

WORK EXPERIENCE

- June '23 | **Research Scientist Intern** | META | Sunnyvale, CA
- Present | Applied Perception Science team.
Mentor: [Dr. Alexandre Chapiro](#)
- June '22 | **Research Scientist Intern** | CESIUM | Philadelphia, PA
- Aug. '22 | Created a dataset of audience videos. Poster abstract published at SCA '23.
Advisor: [Dr. Norman I. Badler](#)
- Sep '21 | **Software Engineer Intern** | NVIDIA | Remote
- Dec. '21 | Developed C++ DRIVE Sim plugin in Omniverse.
- SU '21 | **Software Engineer Intern** | ADI | Remote
SU '20 | **Software Engineer Intern** | CONFLUENT | Remote
SU '19 | **Software Engineer Intern** | INTUIT | Mountain View, CA

TALKS

- paper talk | **Color-Perception-Guided Display Power Reduction for Virtual Reality**
SIGGRAPH Asia 2022 | Daegu, South Korea | Dec. 2022

TEACHING

- Spring 2023 | **Course Assistant**, Data Visualization (CS-GY 6313)
Fall 2021 | **Course Assistant**, Interactive Computer Graphics (CS-GY 6533)
Spring 2021 | **Undergraduate Student Instructor**, [Computer Graphics and Imaging \(CS 184\)](#)
Fall 2020 | **Group Tutor/Reader**, [Intro to Computer Vision & Comp. Photography \(CS 194-26\)](#)

OUTREACH AND ACTIVITIES

- 2020-2021 | **VP of Technology**, [Innovative Design at Cal](#)
2018 | **Volunteer**, [Special Needs Aquatics Program](#)

AWARDS

- 2023 | **NYU Tandon School of Engineering PhD Fellowship**
2021 | **NYU Tandon Graduate Scholarship**
2020 | **UC Berkeley Computer Graphics Final Project, Showcase Winner**
2019 | **UC Berkeley Probability Theory Catan AI Competition, 1st Place**